

CHARACTER NAME: **Aayl'ani**PLAYER NAME: **Jeff**SPECIES: **Twilek**CAREER: **Bounty Hunter**SPECIALIZATIONS: **Gadgeteer**

CHARACTERISTICS

2**BRAWN****4****AGILITY****3****INTELLECT****2****CUNNING****2****WILLPOWER****3****PRESENCE**

ATTRIBUTES

WOUND

14

STRAIN

13

SOAK

5

DEFENSE

0**0**

RANGED

MELEE

CRITICAL INJURIES

RESULT

SEVERITY

CURRENT

SKILLS

GENERAL SKILLS	CAREER	RANK	DICE POOL
Astrogation (Int)	-	-	◆◆◆◆
Athletics (Br)	✓	1	◆◆◆◆
Charm (Pr)	-	1	◆◆◆◆
Coercion (Wil)	✓	1	◆◆◆◆
Computers (Int)	-	1	◆◆◆◆
Cool (Pr)	-	-	◆◆◆◆
Coordination (Ag)	-	-	◆◆◆◆
Deception (Cun)	-	-	◆◆◆◆
Discipline (Wil)	-	-	◆◆◆◆
Leadership (Pr)	-	-	◆◆◆◆
Mechanics (Int)	✓	2	◆◆◆◆
Medicine (Int)	-	-	◆◆◆◆
Negotiation (Pr)	-	-	◆◆◆◆
Perception (Cun)	✓	1	◆◆◆◆
Piloting - Planetary (Ag)	✓	2	◆◆◆◆
Piloting - Space (Ag)	✓	2	◆◆◆◆
Resilience (Br)	-	-	◆◆◆◆
Skulduggery (Cun)	-	-	◆◆◆◆
Stealth (Ag)	-	-	◆◆◆◆
Streetwise (Cun)	✓	-	◆◆◆◆

GENERAL SKILLS (Cont)	CAREER	RANK	DICE POOL
Survival (Cun)	-	-	◆◆◆◆
Vigilance (Wil)	✓	2	◆◆◆◆

COMBAT SKILLS	CAREER	RANK	DICE POOL
Brawl (Br)	✓	3	◆◆◆◆
Gunnery (Ag)	-	-	◆◆◆◆
Lightsaber (Br)	-	-	◆◆◆◆
Melee (Br)	-	-	◆◆◆◆
Ranged - Heavy (Ag)	✓	-	◆◆◆◆
Ranged - Light (Ag)	✓	2	◆◆◆◆

KNOWLEDGE SKILLS	CAREER	RANK	DICE POOL
Core Worlds (Int)	-	-	◆◆◆◆
Education (Int)	-	-	◆◆◆◆
Lore (Int)	-	-	◆◆◆◆
Outer Rim (Int)	-	-	◆◆◆◆
Underworld (Int)	-	-	◆◆◆◆
Warfare (Int)	-	-	◆◆◆◆
Xenology (Int)	-	-	◆◆◆◆

NOTES

CHARACTER NAME: **Aayl'ani**PLAYER NAME: **Jeff**SPECIES: **Twilek**CAREER: **Bounty Hunter**SPECIALIZATIONS: **Gadgeteer**

DESCRIPTION

GENDER: *Female*AGE: *23*HEIGHT: *5'7"*BUILD: *134 lbs.*HAIR: *Blue lekku*EYES: *Green*

NOTABLE FEATURES

Blue skin. Very attractive.

MOTIVATIONS

AMBITION

Wants to become the best Bounty Hunter she can to prove herself to Boba Fett and prove to the world that she doesn't need anyone and can take care of herself.

EXPERTISE

AMBITION

Developed pretty strong romantic feelings for Boba Fett and was very hurt when he left her.

LOVE

RELATIONSHIP

MENTOR

Even though it hurt when he left, she still feels strong obligation and loyalty to Boba Fett as he saved her from a life of slavery and taught her how to survive and take care of herself.

OBLIGATIONS

20

BOUNTY

Bok'fenn, father of her betrothed, put bounty on her head for stealing jewels.

5

CRIMINAL

Accused of stealing jewels of Bok'fenn.

5

FAMILY

Feels need to restore her family's honor. They were disgraced because of her supposed theft.

NOTES

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BACKGROUND

BEGINNINGS

The High and Mighty

ATTITUDE TOWARD FORCE

An Ancient Religion

REASON FOR ADVENTURE

Enemies and Antagonists

STORY

She grew up as nobility. She had a very easy and carefree childhood with pretty much any desire provided for and loving parents.

She had a knack for tinkering at a young age and would always be working on droids or other mechanical things. So even though she was a noble, she wasn't afraid to get her hands dirty and would often come in for dinner with grease and dirt all over her face and clothes, much to the chagrin of her mother.

She also loved piloting from a young age. She would read all about every space and land craft and memorize all their features and abilities. She would sneak into her father's fancy landspeeder beginning at age 12 and take it out for a joyride. When she was 15, her parents let her take flying lessons on planetary aircraft. But not spacecraft though matter how much she pleaded with them.

She could be kind of stuck up at times, though mainly because she was always around wealth and luxury and never knew anything besides that or why anyone would be poor and destitute. But she also had a good sense of humor and would joke around a lot with her younger sister and friends.

When she was 20, her parents arranged for her to be married to the son of one of the most powerful noble families. She wasn't really against this as he was handsome enough and she knew it would be a huge boost in status for her family.

But then she met Triss Moonstrike. A human smuggler and thief who was disguised as a noble during a fancy ball and Aayla's betrothed's estate. Aayla met Triss at the ball and they got talking about starships and other mechanical stuff. Aayla had never met anyone, especially another woman, who knew so much about ships. Triss suggested they could somewhere more private. Aayla led her into the estate. Triss seduced Aayla. Aayla had never been with a woman before and never with anyone as experienced in lovemaking as Triss. Triss said she heard of the famous jewels in the estate and had always wanted to see them. Aayla knew that area was off limits but was so infatuated with Triss, she took her to see them.

Triss kissed Aayla right in front of the jewels then told Aayla to close her eyes and to open them only when she said so. Aayla closed her eyes and waited excitedly for what Triss would do next. After a bit of time past, Aayla finally opened her eyes. And found four security guards pointing guns at her. And the jewels and Triss gone.

She was accused of stealing the jewels. She said she didn't and told them about Triss. But when they looked at the security footage, Triss was nowhere to be found on it and it showed Aayla stealing the jewels. The family of her betrothed thought she stole the jewels and she and her family came up with the whole arranged marriage just to steal one of the most priceless items on the world from them.

The police came and took a panicked and extremely frightened Aayla into custody. They left her handcuffed in their transport alone momentarily and she used that time to hotwire the transport and take off as they blasted lasers at her.

It's not easy to drive with your hands shackled, but she managed to get near the spaceport. She found Triss who had just finished loading cargo aboard her ship. Aayla was furious with her and told her she was blamed for the theft. Triss didn't really care but after Aayla pleaded with her to get her off the planet and hearing the authorities approaching, Triss relented and told her to get on the ship.

Triss lifted off as the police blasted her ship. She broke the atmosphere and jumped to lightspeed before any ships could reach them.

Aayla thought she had already been betrayed by Triss enough but she thought wrong. Triss sold her to a bounty hunter soon after they left as a Twi'lek dancing girl for one of the Hutts on Tattoine.

The bounty hunter was a Trandoshan and real scum. Aayla was frightened beyond belief, about to be sold in to slavery. But then lasers rocked the bounty hunter's ship. He was under attack! The chain that he tied her to the wall of the ship with broke free and she tumbled to the floor, her hands still shackled together. He was thrown from his seat in the firefight and hit his head hard. She saw him momentarily stunned and after a split second of decision-making, leaped onto him from behind and brought her chain linking her shackles together around his throat. He thrashed about and tried to ram her against the bulkhead to dislodge her. But she hung on and choked him out like Leia did to Jabba. When it was over, she stared at his dead body, in utter shock at what she just did.

She was in so much shock she didn't even realize the firing has stopped. She heard a ship dock with the bounty hunter's and an airlock release. She grabbed a pistol off the bounty hunter and scrambled to her feet. She shakily pointed it at the hatch as a man in battle-worn armor strode through. He stared at her, not saying anything. She told him not to come any closer or she'd shoot. He eyed her for a moment. Then knelt beside the bounty hunter so confirm he was dead. He stood back up, inches from Aayla. Her hand was shaking even more as she pointed the blaster at his face. He just stared at her. Then snatched the blaster out of her hands with seemingly inhuman speed.

She closed her eyes. Heard a click. She thought this was the end. But then heard him say through a voice modulator, "If you're going to shoot someone, it helps to have the safety off."

She opened her eyes. Saw him indicating a switch on the blaster back to her and said, "That's your first lesson."

He walked toward the airlock. She stared in disbelief after him and asked, "First lesson in what?"

"Becoming a bounty hunter," he replied.

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PLAYER NAME: **Jeff**

SPECIES: **Twilek**

CAREER: **Bounty Hunter**

SPECIALIZATIONS: **Gadgeteer**

EXPERIENCE

TOTAL XP

265

EARNED XP

155

USED XP

265

UNUSED XP

0

ACQUIRED XP

SPECIES FEATURES

Skills

Charm

Twileks may begin the game with one rank in Charm.

Environmental

Arid/Hot Environments

When making skill checks, Twileks may remove ☐ imposed due to arid or hot environmental conditions.

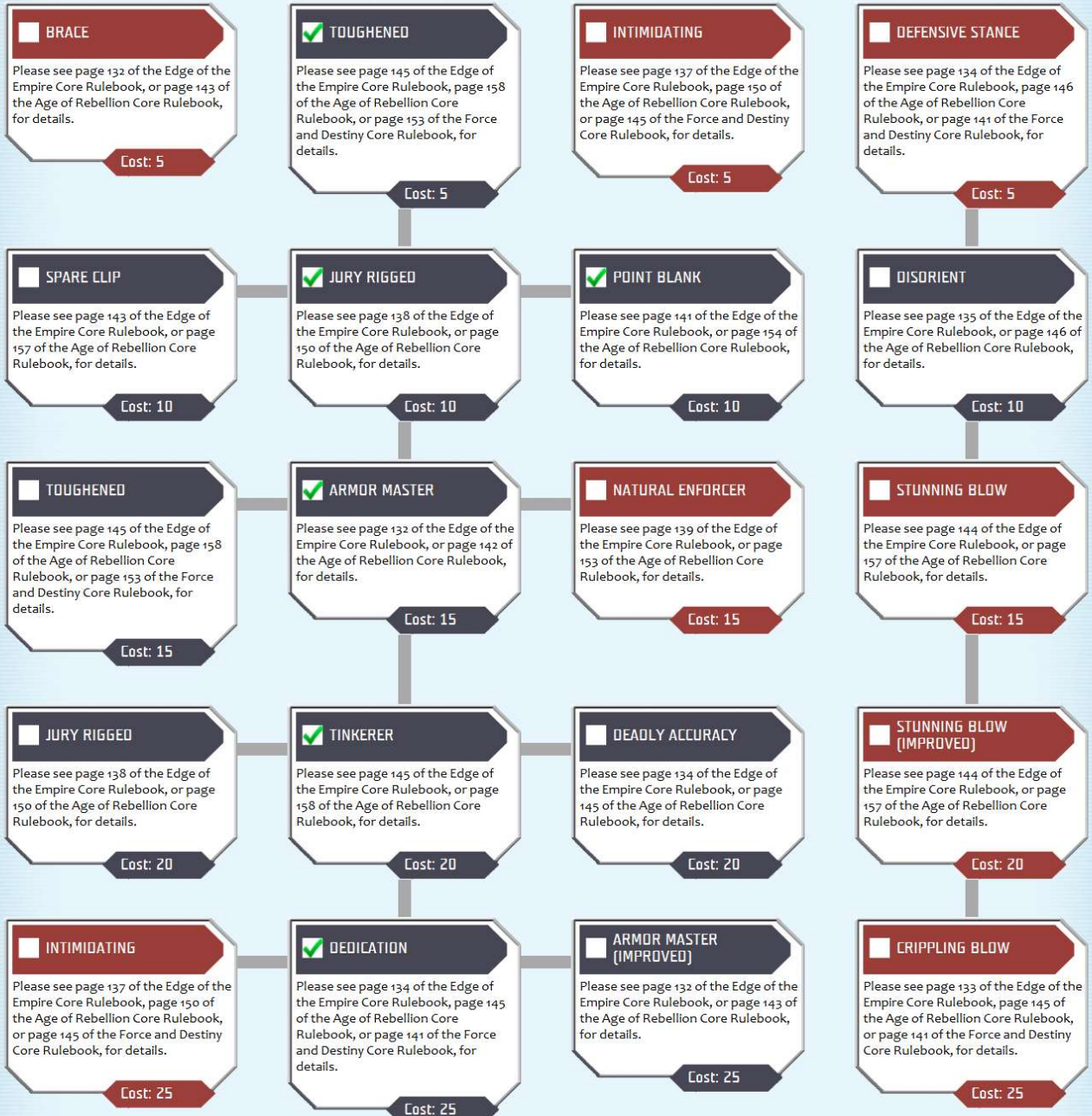
TALENTS

TALENT	RANK	ACTIVATION	ACQUISITION	DESCRIPTION
Armor Master	--	Passive	Gadgeteer	Please see page 132 of the Edge of the Empire Core Rulebook, or page 142 of the Age of Rebellion Core Rulebook, for details.
Dedication	1	Passive	Gadgeteer	Please see page 134 of the Edge of the Empire Core Rulebook, page 145 of the Age of Rebellion Core Rulebook, or page 141 of the Force and Destiny Core Rulebook, for details. Bonus Characteristic: Agility +1
Jury Rigged	1	Passive	Gadgeteer	Please see page 138 of the Edge of the Empire Core Rulebook, or page 150 of the Age of Rebellion Core Rulebook, for details.
Point Blank	1	Passive	Gadgeteer	Please see page 141 of the Edge of the Empire Core Rulebook, or page 154 of the Age of Rebellion Core Rulebook, for details.
Tinkerer	1	Passive	Gadgeteer	Please see page 145 of the Edge of the Empire Core Rulebook, or page 158 of the Age of Rebellion Core Rulebook, for details.
Toughened	1	Passive	Gadgeteer	Please see page 145 of the Edge of the Empire Core Rulebook, page 158 of the Age of Rebellion Core Rulebook, or page 153 of the Force and Destiny Core Rulebook, for details.

NOTES

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GADGETEER TALENT TREE



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ENCUMBRANCE

ENCUMBRANCE

0

7

VALUE

THRESHOLD

- You are unencumbered.

MONEY

CREDITS

50

ACQUIRED CREDITS

WEAPONS

WEAPON	QTY	ENCUM	CARRY	EQUIP	DAM	CRIT	RANGE	REPAIR	SPECIAL
Heavy Blaster Pistol	1	2			8	3	Medium		Qualities: Stun Setting Attachments: Jury Rigged (Weapon) (1 Damage +1 Mod) Notes: Jury Rigged. Damage increased by 1. Point Blank. Damage increased by at close range or engaged.
Blaster Pistol	1	1			6	3	Medium		Qualities: Stun Setting
Holdout Blaster	1	1			5	4	Short		Qualities: Stun Setting
Frag Grenade	3	3			8	4	Short		Qualities: Blast 6, Limited Ammo 1
Stun Grenade	4	4			8	0	Short		Qualities: Blast 8, Disorient 3, Limited Ammo 1, Stun Damage
Shock Gloves	1	0			2	5	Engaged		Qualities: Stun 3
Brass Knuckles	1	1			3	4	Engaged		Qualities: Disorient 3
Carried Encumbrance:		0							

ARMOR

ARMOR	QTY	ENCUM	CARRY	EQUIP	SOAK	MDEF	RDEF	REPAIR	SPECIAL
Tailored Armored Jacket	1	0			2	0	0		
Carried Encumbrance:		0							

GEAR

GEAR	QTY	ENCUM	CARRY	EQUIP	REPAIR	SPECIAL
Comlink (handheld)	1	0				
Electrobinoculars	1	1				
Surveillance Tagger	1	0				
Emergency Medpac	1	1				
Binders	4	0				
Utility Belt	1	0				Features: 1 Increase Encumbrance Threshold by 1 Mod
Datapad	1	1				
Tool Kit	1	4				
Disguise Kit	1	2				
Stimpack	5	0				Features: Heals 5 wounds.
General Purpose Scanner	1	2				
Carried Encumbrance:		0				

VEHICLES

VEHICLE MODEL/NAME	TYPE	SILH	SPEED	HAND	ARMOR	F-DEF	A-DEF	P-DEF	S-DEF	HULL	STRAIN
Wayfarer-Class Medium Freighter	Freighter	5	3	-2	4	1	2	1	1	32	20
T-65B X-Wing Starfighter	Starfighter	3	5	+1	3	1	1	--	--	10	10

NAME: CATEGORY: Starship, Non-Fighter Starship
 MODEL: Wayfarer-Class Medium Freighter HULL TYPE: Freighter
 HARD POINTS: Total: 5, Remaining: 5 COST/RARITY: 120,000/5

5

SILHOUETTE

3

SPEED

-2

HANDLING

4

ARMOR

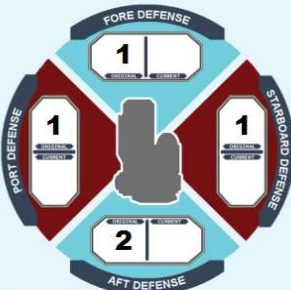
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ENCUMBRANCE

850

VALUE

CAPACITY



32

HULL TRAUMA

20

SYSTEM STRAIN

CURRENT

DESCRIPTION

0

1

2

3

4

5

6

7

8

9

SPEED TRACK

FULL STOP

PUNCH IT!

Hyperdrive: Primary: Class 2, Backup: Class 14
 NaviComputer: Yes
 Consumables: Three Months
 Sensor Range: Short
 Crew: One Captain, One Pilot, One Co-Pilot, One Engineer, One Cargo Master, Six Crew
 Passengers: 6



CRITICAL HITS	
RESULT	SEVERITY
	◆◆◆◆
	◆◆◆◆
	◆◆◆◆
	◆◆◆◆

ABOUT THIS STARSHIP

CURRENT ACTIONS

☐ Target Lock
 ☐ Watch Your Back!

WEAPON SYSTEMS						
CNT	WEAPON SYSTEM	ARC	RANGE	DAM	CRITICAL	QUALITIES
1	Dorsal Mounted Quad Laser Cannon	6	Close	5	0000	Accurate 1, Linked 3

NOTES

NAME:

CATEGORY: *Starship*MODEL: *T-65B X-Wing Starfighter*HULL TYPE: *Starfighter*HARD POINTS: *Total: 1, Remaining: 1*COST/RARITY: *120,000/5*

3

SILHOUETTE

5

SPEED

+1

HANDLING

ARMOR

3

ENCUMBRANCE

0

10

VALUE CAPACITY

FORE DEFENSE

1



1

AFT DEFENSE

HULL TRAUMA

10

SYSTEM STRAIN

10

CURRENT

DESCRIPTION

Hyperdrive: *Primary: Class 1*NaviComputer: *No*Consumables: *One week*Sensor Range: *Close*Crew: *One pilot, one astromech droid*

ABOUT THIS STARSHIP

SPEED TRACK

0

1

2

3

4

5

6

7

8

9

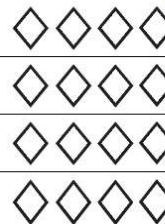
FULL STOP

PUNCH IT!

CRITICAL HITS

RESULT

SEVERITY



CURRENT ACTIONS

☐ Evasive Maneuvers☐ Gain the Advantage☐ Increase Power☐ Stay on Target☐ Target Lock☐ Watch Your Back!

WEAPON SYSTEMS

CNT	WEAPON SYSTEM	ARC	RANGE	DAM	CRITICAL	QUALITIES
1	S-Foil Mounted Quad Medium Laser Cannon	◀	Close	6	0000	Linked 3
1	Forward Mounted Twin Proton Torpedo Launcher	◀	Short	8	000	<div> <div></div> </div> Blast 6, Breach 6, Guided 2, Limited Ammo 6, Slow Firing 1, Linked 1

NOTES