

## Tulthus

CHARACTER NAME

Barbarian 6

CLASS & LEVEL

Warforged

RACE

Hired Sword

BACKGROUND

Lawful Neutral

ALIGNMENT

Nate Reese

PLAYER NAME

18,850

EXPERIENCE POINTS

**STRENGTH**

3

16

**DEXTERITY**

3

16

**CONSTITUTION**

3

16

**INTELLIGENCE**

-1

9

**WISDOM**

0

10

**CHARISMA**

-1

8

**INSPIRATION**

3 **PROFICIENCY BONUS**

**SAVING THROWS**

- 7 Strength
- 4 Dexterity
- 7 Constitution
- 0 Intelligence
- 1 Wisdom
- 0 Charisma

**SKILLS**

- 6 Acrobatics (Dex)
- 0 Animal Handling (Wis)
- 1 Arcana (Int)
- 6 Athletics (Str)
- 1 Deception (Cha)
- 1 History (Int)
- 0 Insight (Wis)
- 1 Intimidation (Cha)
- 1 Investigation (Int)
- 0 Medicine (Wis)
- 1 Nature (Int)
- 0 Perception (Wis)
- 1 Performance (Cha)
- 1 Persuasion (Cha)
- 1 Religion (Int)
- 3 Sleight of Hand (Dex)
- 6 Stealth (Dex)
- 3 Survival (Wis)

19 **ARMOR CLASS**

+3 **INITIATIVE**

40 **SPEED**

Hit Point Maximum 66

66 **CURRENT HIT POINTS**

**TEMPORARY HIT POINTS**

Total 6d12

6d12 **HIT DICE**

SUCCESSES

FAILURES

**DEATH SAVES**

**PERSONALITY TRAITS**

**IDEALS**

**BONDS**

**FLAWS**

NAME	ATK BONUS	DAMAGE/TYPE
Longsword	+6	1d8+3 Slash
Battleaxe	+6	1d8+3 Slash
Javelin	+6	1d6+3 Pierce

**ATTACKS & SPELLCASTING**

Composite Plating.  
 Danger Sense.  
 Dual Wielder.  
 Extra Attack.  
 Fast Movement.  
 Living Construct.  
 Primal Path - Totem Warrior.  
 Reckless Attack.  
 Totem Spirit: 3rd Level Bear.  
 6th Level Eagle.  
 Unarmored Defense.

**FEATURES & TRAITS**

10 **PASSIVE WISDOM (PERCEPTION)**

Languages: Common, Dwarvish, Giant, and Goblin.

**OTHER PROFICIENCIES & LANGUAGES**

CP Lucky Loincloth

SP Battleaxe of Warning

EP Byeshk Longsword

EP Bag of Holding

EP Cloak of Protection

GP 300

PP Goggles of Night

**EQUIPMENT**